



Year 1 Spring Term Curriculum Maps



MATHS

Place value (within 50) – numbers to 50, tens and ones, representing numbers to 50, one more and one less, compare objects within 50, order numbers within 50, count in 2s and count in 5s.

Addition and subtraction (within 20) – adding by counting on, number bonds to 20, add by making 10, subtraction (crossing 10), comparing number sentences.

Measurement – length and height, comparing, measure and compare mass, measure and compare capacity, volume.

Key vocabulary – length, height, weight, volume.

ENGLISH

Story telling – Segmenting the sounds in words, using finger spaces, remembering full stops, capital letters, 'holding' a sentence.

Story acting – What would the character look like? What would they say? What sounds might we hear?

Daily Phonics – Practising Set 2 sounds and beginning to learn Set 3.

Adjectives – using adjectives to describe within sentences.

Suffixes – using 'ed' and 'ing' to understand past and present.

Key Vocabulary – common exceptions words, suffix, past and present.

SCIENCE

Seasons – names of the seasons, describe seasonal changes.

Animals including humans – identify and classify different animals. Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

Key Vocabulary - carnivores, herbivores, omnivores, birds, fish, amphibians, reptiles, mammals.

GEOGRAPHY

Geography skills and fieldwork - Fieldwork, observational skills, features of the environment, using maps.

Key Vocabulary – fieldwork, aerial view, observations, features.

HISTORY

Homes – explore how the design of homes have changed over time.

Key vocabulary – Victorian, dwellings, castles, construction, settlements, civilisation, Romans, Norman.

MUSIC

Tempo and dynamics – exploring how music makes the world a better place.

Combining pulse, rhythm and pitch – exploring how music helps us to understand others.

Key vocabulary - beat, rhythm, pattern, high, low, long, short, notes, instrument

PE

Hit, catch, run – develop sending and receiving skills as a team.

Gymnastics – to perform a variety of basic gymnastics actions showing control.

Send and return – send an object using hand or bat.

Attack, defend, shoot – engage in competitive activities including the skills of running, jumping, throwing and catching.

Key Vocabulary – twist, turn, rock, roll, spin, run, jump, catch, throw, defend.

SMSC/RE/RHE

Staying healthy – exploring what helps us to stay healthy.

Money – exploring what can be done with money.

Judaism – Exploring the religion of Judaism including how they live.

Key vocabulary – Jewish, Jew, Judaism, healthy, exercise, wellbeing, medicines, hygiene, vaccinations, spending, saving, needs, wants.

ICT

Programming – using programming to move a robot.

Data and information – use technology purposefully to create, organise, store, manipulate and retrieve digital content

Key vocabulary - algorithms, programs, debug, predict, object, group, sort, label, group, search, image.